

Workshop on Algorithms for Modern Massive Data Sets  
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**TENSOR COMPRESSION  
FOR PETABYTE-SIZE DATA**

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## NONLOCAL DEPENDENCIES IN DATA

$$\int_D G(x, y) \phi(y) dy = f(x), \quad x, y \in D \subset R^d$$

|         |                           |   |
|---------|---------------------------|---|
| $d = 1$ | $x = (x_i)$               | $\mathcal{A} = [g(x_i, y_j)] = [a_{ij}]$  |
| $d = 2$ | $x = (x_{i_1, i_2})$      | $\mathcal{A} = [g(x_{i_1 i_2}, y_{j_1 j_2})] = [a_{i_1 i_2 j_1 j_2}] = [a_{(i_1 j_1)(i_2 j_2)}]$                          |
| $d = 2$ | $x = (x_{i_1, i_2, i_3})$ | $\mathcal{A} = [g(x_{i_1 i_2 i_3}, y_{j_1 j_2 j_3})] = [a_{i_1 i_2 j_1 j_2 i_3 j_3}] = [a_{(i_1 j_1)(i_2 j_2)(i_3 j_3)}]$ |

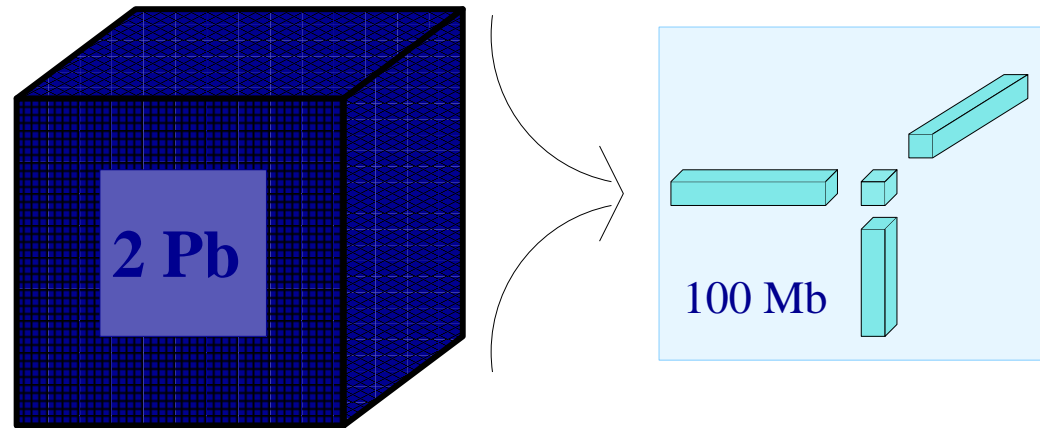
|         |   |                     |
|---------|---|---------------------|
| $d = 1$ | $\mathcal{A} = [a_{ij}]$                          | matrix              |
| $d = 2$ | $\mathcal{A} = [a_{(i_1 j_1)(i_2 j_2)}]$          | 4-tensor / matrix   |
| $d = 2$ | $\mathcal{A} = [a_{(i_1 j_1)(i_2 j_2)(i_3 j_3)}]$ | 6-tensor / 3-tensor |

## LARGE-SCALE ARRAYS

| DIMENSION       | GRID SIZE | MATRIX SIZE | $n$ for mem = 1Gb | mem for $n = 128$ |
|-----------------|-----------|-------------|-------------------|-------------------|
| 2D BEM, $d = 1$ | $n$       | mem = $n^2$ | <b>11000</b>      | <b>125 Kb</b>     |
| 3D BEM, $d = 2$ | $n^2$     | mem = $n^4$ | <b>100</b>        | <b>2 Gb</b>       |
| 3D VEM, $d = 3$ | $n^3$     | mem = $n^6$ | <b>23</b>         | <b>32 Tb</b>      |

# IDEA FOR TENSOR COMPRESSION

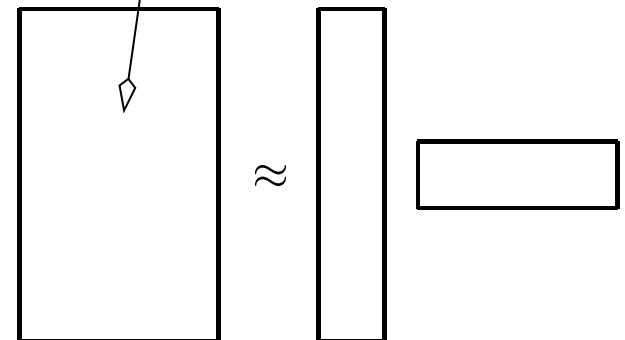
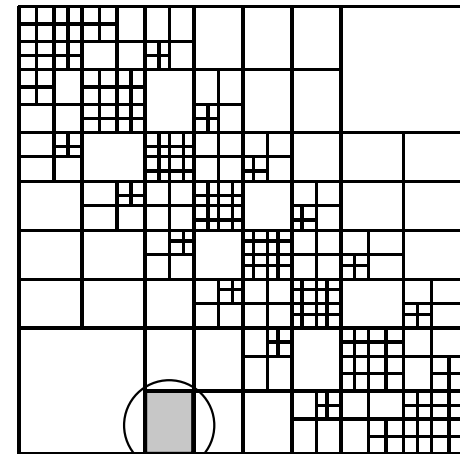
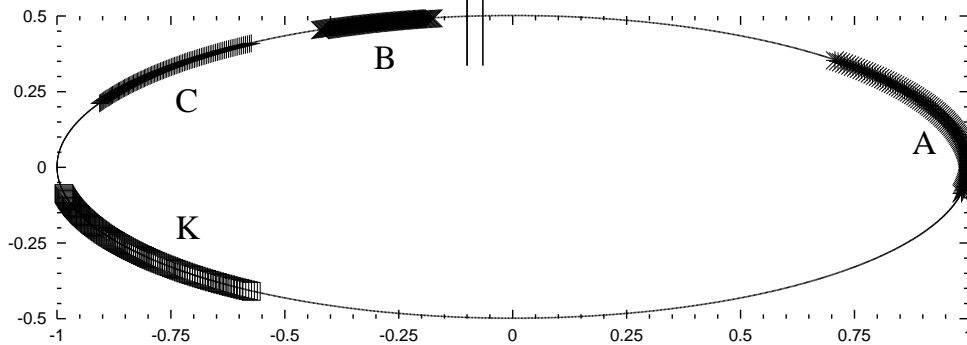
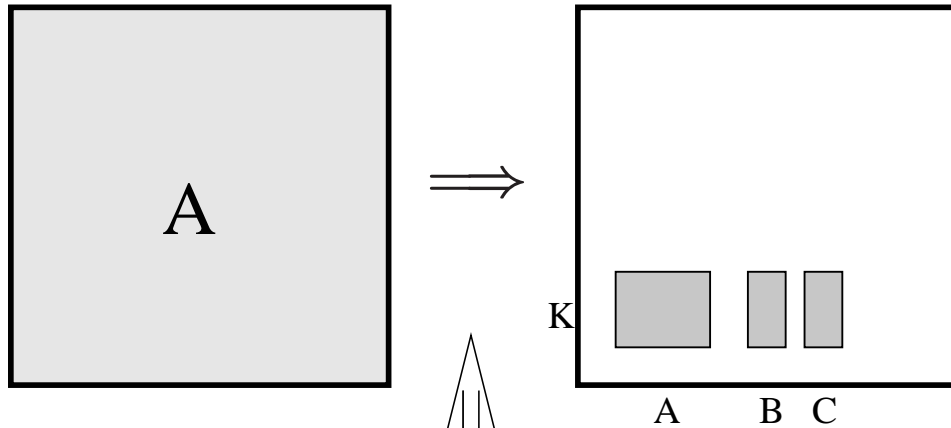
SEPARATE VARIABLES!



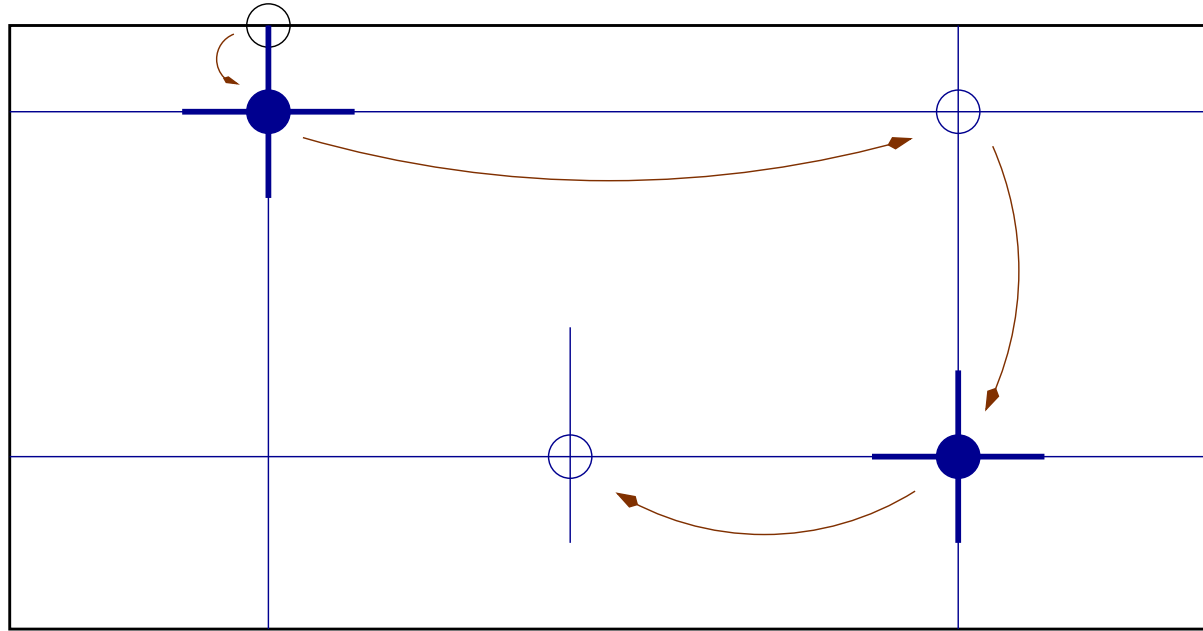
USE ONLY SMALL PORTION OF DATA!

# RANK STRUCTURED APPROXIMATIONS

$$\int_0^{2\pi} \Phi(x, y) \phi(y) ds_y = f(x), \quad x, y \in \partial\Omega \implies Ax = b$$



## 2D CROSS APPROXIMATION



Find  $\mathbf{A} \approx \tilde{\mathbf{A}}_r = \sum_{q=1}^r \mathbf{u}_q \mathbf{v}_q^\top$  (sum of *skeletons*).

0 Initialization:  $\mathbf{p} = \mathbf{1}$ ,  $\mathbf{j}_1 = \mathbf{1}$ .

1 Compute column  $\mathbf{j}_p$ , subtract current approximation values  $\tilde{\mathbf{A}}_p$ . Find pivot  $\mathbf{i}_p$ .

2 Compute row  $\mathbf{i}_p$ , subtract current approximation values  $\tilde{\mathbf{A}}_p$ . Find pivot  $\mathbf{j}_{p+1} \neq \mathbf{j}_p$ .

3 Using the cross  $(\mathbf{i}_p, \mathbf{j}_p)$ , construct a new skeleton annihilating this cross.

4 Check stopping criterion, set  $\mathbf{p} := \mathbf{p} + \mathbf{1}$ , return to 1.

## MAXIMAL VOLUME PRINCIPLE

Assume that

$$\|\mathbf{A} - [\text{MATRIX OF RANK} \leq k]\|_2 \leq \varepsilon,$$

and let  $\mathbf{A}$  be a block matrix of the form

$$\begin{bmatrix} \mathbf{A}_{11} & \mathbf{A}_{12} \\ \mathbf{A}_{21} & \mathbf{A}_{22} \end{bmatrix},$$

where  $\mathbf{A}_{11}$  is nonsingular,  $k \times k$ , and of maximal volume among all  $k \times k$  submatrices. Then

$$\|\mathbf{A}_{22} - \mathbf{A}_{21}\mathbf{A}_{11}^{-1}\mathbf{A}_{12}\|_C \leq (k + 1) \varepsilon.$$

- S.A.Goreinov, E.E.Tyrtysnikov, N.L.Zamarashkin, A theory of pseudo-skeleton approximations, *Linear Algebra Appl.* 261: 1–21 (1997).
- S.A.Goreinov, E.E.Tyrtysnikov, The maximal-volume concept in approximation by low-rank matrices, *Contemporary Mathematics*, Vol. 208 (2001), 47–51.

## APPROXIMATION OF MATRICES AND 3D ARRAYS

Reshaping (reordering of multi-indices):

$$\mathbf{a}_{ij} = \mathbf{a}_{(i_1, i_2, i_3)(j_1, j_2, j_3)} = \mathbf{a}_{(i_1, j_1)(i_2, j_2)(i_3, j_3)} = \mathbf{a}_{ijk}$$
$$\mathbf{i} = (i_1, j_1), \mathbf{j} = (i_2, j_2), \mathbf{k} = (i_3, j_3).$$

Tensor approximation of a matrix:

$$\mathbf{A} \approx \tilde{\mathbf{A}}_r = \sum_{t=1}^r \mathbf{U}_t \times \mathbf{V}_t \times \mathbf{W}_t, \quad \mathbf{U}_t = [\mathbf{u}_{(i_1, j_1)t}], \mathbf{V}_t = [\mathbf{v}_{(i_2, j_2)t}], \mathbf{W}_t = [\mathbf{w}_{(j_3, j_3)t}].$$

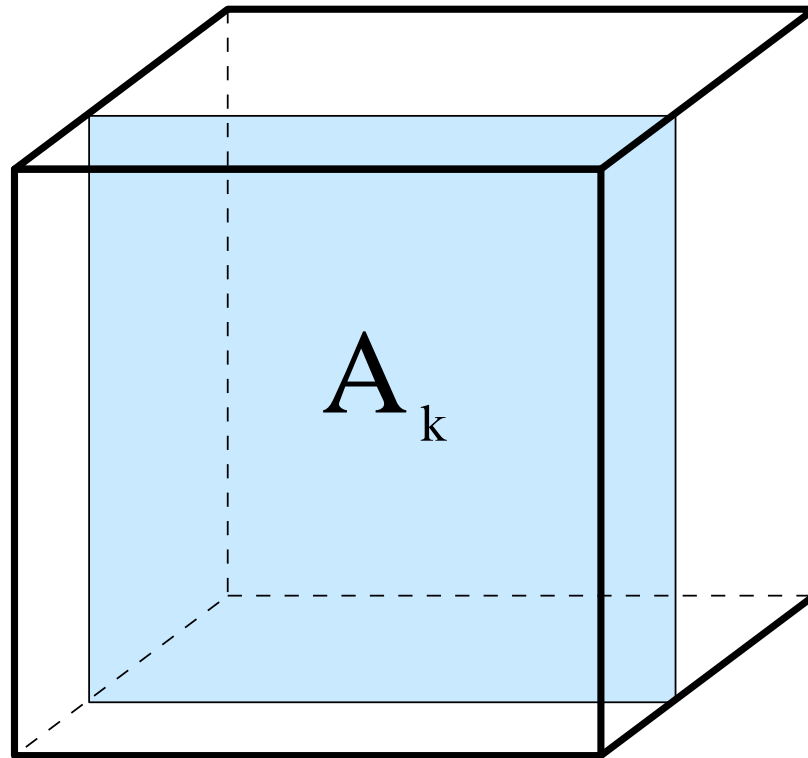
Trilinear approximation of a tensor (3D array):

$$\mathcal{A} = [\mathbf{a}_{ijk}], \quad \mathbf{a}_{ijk} \approx \tilde{\mathbf{a}}_{ijk} = \sum_{t=1}^r \mathbf{u}_{it} \mathbf{v}_{jt} \mathbf{w}_{kt}.$$

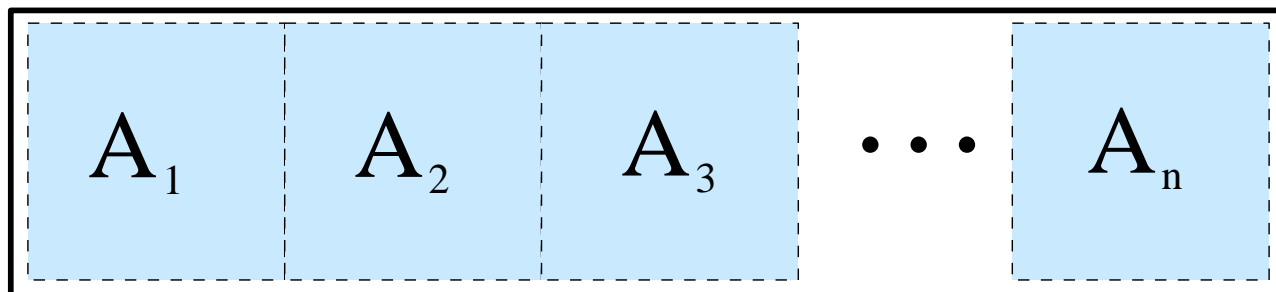
Tensor approx. of a matrix  $\Leftrightarrow$  Trilinear approx. of a 3D array

# 3D ARRAYS AND MATRICES

Slices in one mode



Matrices of slices





## TRILINEAR DECOMPOSITION

$$a_{ijk} = \sum_{t=1}^r u_{it} v_{jt} w_{kt}.$$

## MINIMIZATION ALGORITHMS

$$\min_{u,v,w} \sum_{i,j,k} \left( \sum_{t=1}^r u_{it} v_{jt} w_{kt} - a_{ijk} \right)^2.$$

[+] **standard algorithms**: ALS, Gauß-Newton, Damped LM Newton.

[−] **costly** iteration, **slow** convergence without a good initial guess.

[−] necessity of **a priori** knowledge of  $r$ .

## TRILINEAR DECOMPOSITION

$$a_{ijk} = \sum_{t=1}^r u_{it} v_{jt} w_{kt}.$$

## MATRIX-BASED ALGORITHMS

- $r = n$

Generalized Schur decomposition

$$\mathcal{A} = [A_k], \quad A_k = UB_kV^\top, \quad Q^\top A_k Z = RB_kL^\top.$$

[+] Fast algorithms fetching a good initial guess

[-] Restriction:  $r = n$ .

- $r > n$

*Matrix methods for overdetermined cases*  
are not discussed in the literature.

# TRILINEAR DECOMPOSITION

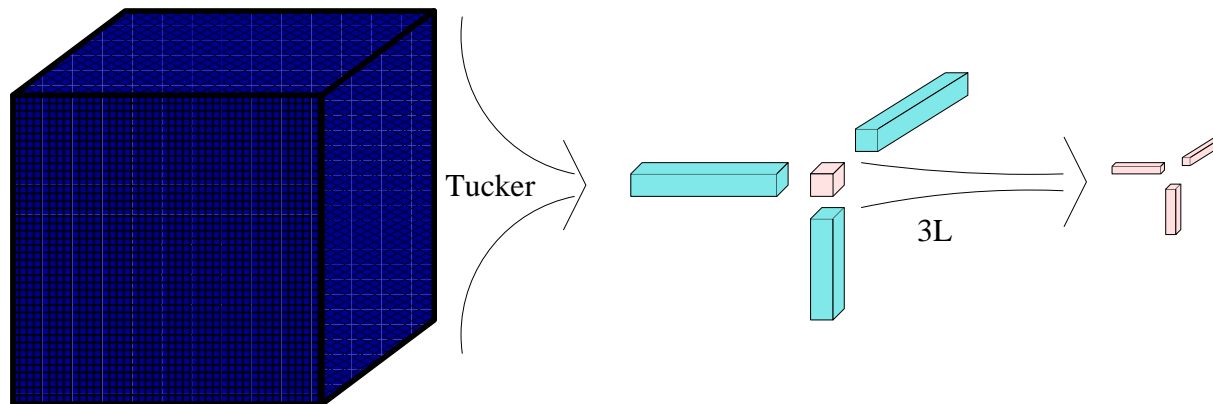
All methods are too slow  
for  $n \geq 128$ .

## TUCKER DECOMPOSITION

$$a_{ijk} = \sum_{i'=1}^{r_1} \sum_{j'=1}^{r_2} \sum_{k'=1}^{r_3} g_{i'j'k'} u_{ii'} v_{jj'} w_{kk'},$$

Tucker factors  $U, V, W$  are orthogonal matrices,  
array  $\mathcal{G} = [g_{i'j'k'}]$  is much smaller than  $\mathcal{A}$ .

## TRILINEAR DECOMPOSITION FOR LARGE $n$



# TUCKER DECOMPOSITION

1. Consider matrices of slices

$$\begin{aligned} \mathbf{A}^{(1)} &= [\mathbf{a}_{i(jk)}^1] = [\mathbf{a}_{ijk}], \\ \mathbf{A}^{(2)} &= [\mathbf{a}_{j(ki)}^2] = [\mathbf{a}_{ijk}], \\ \mathbf{A}^{(3)} &= [\mathbf{a}_{k(ij)}^3] = [\mathbf{a}_{ijk}], \end{aligned}$$

2. Compute  $\mathbf{SVD}$  for each of them.

$$\mathbf{A}^{(1)} = \mathbf{U}\Sigma_1\Phi_1^\top, \quad \mathbf{A}^{(2)} = \mathbf{V}\Sigma_2\Phi_2^\top, \quad \mathbf{A}^{(3)} = \mathbf{W}\Sigma_3\Phi_3^\top,$$

3. Find the Tucker core via transformation

$$g_{i'j'k'} = \sum_{i=1}^n \sum_{j=1}^n \sum_{k=1}^n a_{ijk} u_{ii'} v_{jj'} w_{kk'}.$$

Complexity =  $\mathcal{O}(n^4)$  plus  $n^3$  computations of the entries of  $\mathcal{A}$ .

We suggest an algorithm with almost linear complexity

Complexity =  $\mathcal{O}(nr^3)$  plus  $\mathcal{O}(nr^2)$  computations of the entries of  $\mathcal{A}$ .

## 3D CROSS EXISTENCE THEOREM

Suppose we are aware that

$$\mathcal{A} = \mathcal{G} \times_i U \times_j V \times_k W + \mathcal{E}, \quad \|\mathcal{E}\| = \varepsilon$$

holds for some  $U, V, W$  and  $\mathcal{G}$ . Then there exist matrices  $U', V'$  and  $W'$  of sizes  $n_1 \times r_1$ ,  $n_2 \times r_2$  and  $n_3 \times r_3$  and consisting of some  $r_1$  columns,  $r_2$  rows and  $r_3$  fibers, of  $\mathcal{A}$ , respectively, and a tensor  $\mathcal{G}'$  such that

$$\mathcal{A} = \mathcal{G}' \times_i U' \times_j V' \times_k W' + \mathcal{E}',$$

where

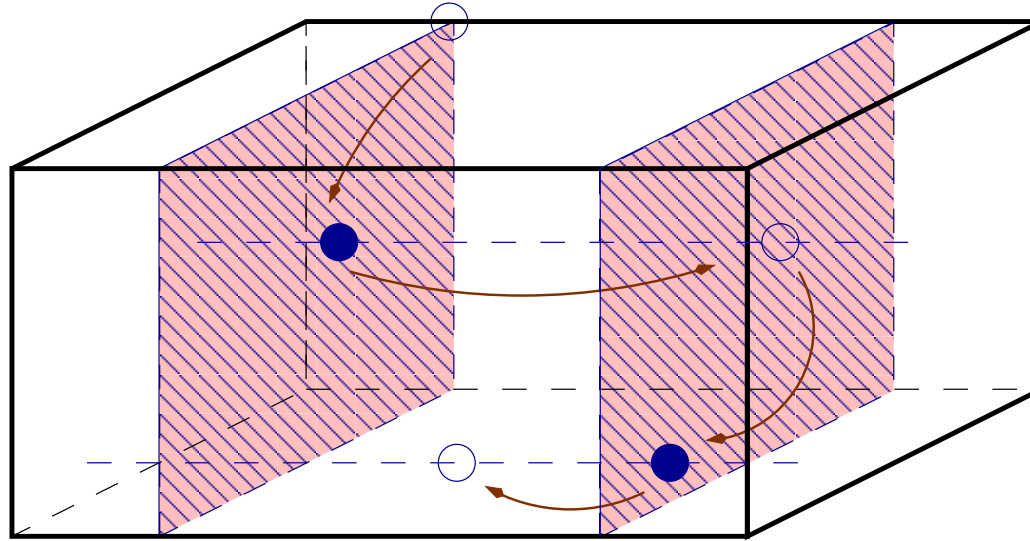
$$\|\mathcal{E}'\|_C \leq (r_1 r_2 r_3 + 2r_1 r_2 + 2r_1 + 1)\varepsilon.$$

I.Oseledets, D.Savostyanov, E.Tyrtysnikov,

*Tucker dimensionality reduction of three-dimensional arrays in linear time*,  
submitted to SIMAX, 2006.

# 3D CROSS APPROXIMATION

Complexity =  $\mathcal{O}(n^2)$

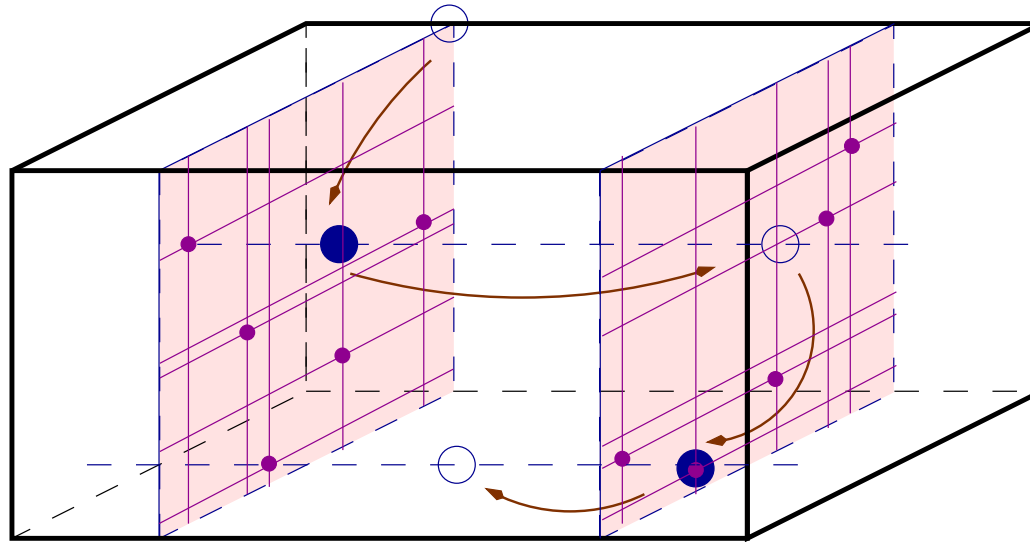


$$\text{Find } \mathcal{A} \approx \tilde{\mathcal{A}} = \sum_{q=1}^r \mathbf{A}_q \times \mathbf{w}_q.$$

- 1 Compute the slice  $\mathbf{A}_{k_p}$ , subtract approx. values  $\tilde{\mathcal{A}}$ .  
Find pivot  $\mathbf{A}_{k_p}$ .
- 2 Compute a fiber  $\mathbf{w}_p$ , subtract approx. values  $\tilde{\mathcal{A}}$ . Find pivot  $k_{p+1} \neq k_p$ .
- 3 Skeleton  $\mathbf{A}_{k_p} \times \mathbf{w}_p$  nullifies the slice-by-fiber cross.
- 4 Check stopping criterion, set  $\mathbf{p} := \mathbf{p} + 1$ , return to 1.

# 3D CROSS APPROXIMATION

Complexity =  $\mathcal{O}(nr^4)$



Find  $\mathcal{A} \approx \tilde{\mathcal{A}} = \sum_{q=1}^{r^2} \mathbf{u}_q \times \mathbf{v}_q \times \mathbf{w}_q$ .

- 1 Compute a *cross approximation* of the slice  $\mathbf{A}_{k_p} = \sum_{q=1}^r \mathbf{u}_{pq} \mathbf{v}_{pq}^\top$ ,  
 subtract approx. values  $\tilde{\mathcal{A}}$ .  
 Find pivot  $\mathbf{A}_{k_p}$  (HOW CAN WE DO THIS?)
- 2 Compute a fiber  $\mathbf{w}_p$ , subtract approx. values  $\tilde{\mathcal{A}}$ . Find pivot  $k_{p+1} \neq k_p$ .
- 3 Skeleton  $\sum_{p=1}^r \mathbf{u}_{pq} \times \mathbf{v}_{pq} \times \mathbf{w}_p$  nullifies the slice-by-fiber cross.
- 4 Check stopping criterion, set  $\mathbf{p} := \mathbf{p} + \mathbf{1}$ , return to 1.

# NUMERICAL RESULTS

$$a_{ijk} = 1/\sqrt{i^2 + j^2 + k^2}, \quad 1 \leq i, j, k \leq n$$

## Ranks and approximation accuracy

| $n$   | $1 \cdot 10^{-3}$ |                  | $1 \cdot 10^{-5}$ |                  | $1 \cdot 10^{-7}$ |                  | $1 \cdot 10^{-9}$ |                   |
|-------|-------------------|------------------|-------------------|------------------|-------------------|------------------|-------------------|-------------------|
|       | $r$               | err              | $r$               | err              | $r$               | err              | $r$               | err               |
| 64    | 7                 | $3.77_{10}^{-4}$ | 11                | $3.91_{10}^{-6}$ | 14                | $5.7_{10}^{-8}$  | 18                | $2.21_{10}^{-10}$ |
| 128   | 8                 | $5.19_{10}^{-4}$ | 12                | $5.92_{10}^{-6}$ | 17                | $2.00_{10}^{-8}$ | 20                | $5.63_{10}^{-10}$ |
| 256   | 9                 | $4.11_{10}^{-4}$ | 14                | $6.4_{10}^{-6}$  | 19                | $3.46_{10}^{-8}$ | 23                | $4.5_{10}^{-10}$  |
| 512   | 9                 | $4.93_{10}^{-4}$ | 15                | $6.67_{10}^{-6}$ | 21                | $2.92_{10}^{-8}$ | 26                | $3.27_{10}^{-10}$ |
| 1024  | 10                | $5.47_{10}^{-4}$ | 17                | $3.21_{10}^{-6}$ | 23                | $3.95_{10}^{-8}$ | 29                | $4.73_{10}^{-10}$ |
| 2048  | 11                | $4.98_{10}^{-4}$ | 18                | $5.26_{10}^{-6}$ | 25                | $6.83_{10}^{-8}$ | 31                | $5.94_{10}^{-10}$ |
| 4096  | 11                | $8.4_{10}^{-4}$  | 19                | $4.25_{10}^{-6}$ | 27                | $3.56_{10}^{-8}$ | 34                | $3.38_{10}^{-10}$ |
| 8192  | 12                | $6.8_{10}^{-4}$  | 20                | $6.00_{10}^{-6}$ | 28                | $5.8_{10}^{-8}$  | 36                | $3.66_{10}^{-10}$ |
| 16384 | 13                | $2.69_{10}^{-4}$ | 22                | $4.78_{10}^{-6}$ | 30                | $5.65_{10}^{-8}$ | 39                | $2.67_{10}^{-10}$ |
| 32768 | 13                | $8.52_{10}^{-4}$ | 23                | $6.09_{10}^{-6}$ | 32                | $7.16_{10}^{-8}$ | 41                | $5.51_{10}^{-10}$ |
| 65536 | 14                | $6.27_{10}^{-4}$ | 24                | $6.52_{10}^{-6}$ | 34                | $7.89_{10}^{-8}$ | 43                | $1.41_{10}^{-9}$  |



# NUMERICAL RESULTS

$$a_{ijk} = 1/\sqrt{i^2 + j^2 + k^2}, \quad 1 \leq i, j, k \leq n$$

## Ranks and memory savings

| $n$   | full  | $1 \cdot 10^{-3}$ |       | $1 \cdot 10^{-5}$ |      | $1 \cdot 10^{-7}$ |       | $1 \cdot 10^{-9}$ |      |
|-------|-------|-------------------|-------|-------------------|------|-------------------|-------|-------------------|------|
|       |       | $r$               | mem   | $r$               | mem  | $r$               | mem   | $r$               | mem  |
| 64    | 2Mb   | 7                 |       | 11                |      | 14                |       | 18                |      |
| 128   | 16Mb  | 8                 |       | 12                |      | 17                |       | 20                |      |
| 256   | 128Mb | 9                 |       | 14                |      | 19                |       | 23                |      |
| 512   | 1Gb   | 9                 |       | 15                |      | 21                |       | 26                |      |
| 1024  | 8Gb   | 10                |       | 17                |      | 23                |       | 29                |      |
| 2048  | 64Gb  | 11                |       | 18                |      | 25                |       | 31                |      |
| 4096  | 512Gb | 11                |       | 19                |      | 27                |       | 34                |      |
| 8192  | 4Tb   | 12                | 2.5Mb | 20                | 4Mb  | 28                | 5.2Mb | 36                | 7Mb  |
| 16384 | 32Tb  | 13                | 5Mb   | 22                | 8Mb  | 30                | 11Mb  | 39                | 15Mb |
| 32768 | 256Tb | 13                | 10Mb  | 23                | 17Mb | 32                | 24Mb  | 41                | 20Mb |
| 65536 | 2Pb   | 14                | 21Mb  | 24                | 36Mb | 34                | 51Mb  | 43                | 64Mb |

# NUMERICAL RESULTS

$$a_{ijk} = 1/(i^2 + j^2 + k^2), \quad 1 \leq i, j, k \leq n$$

## Ranks and approximation accuracy

| $n$   | $1 \cdot 10^{-3}$ |                      | $1 \cdot 10^{-5}$ |                      | $1 \cdot 10^{-7}$ |                      | $1 \cdot 10^{-9}$ |                       |
|-------|-------------------|----------------------|-------------------|----------------------|-------------------|----------------------|-------------------|-----------------------|
|       | $r$               | err                  | $r$               | err                  | $r$               | err                  | $r$               | err                   |
| 64    | 8                 | $3.43 \cdot 10^{-4}$ | 12                | $2.18 \cdot 10^{-6}$ | 15                | $4.1 \cdot 10^{-8}$  | 18                | $5.63 \cdot 10^{-10}$ |
| 128   | 9                 | $4.25 \cdot 10^{-4}$ | 13                | $5.81 \cdot 10^{-6}$ | 18                | $2.06 \cdot 10^{-8}$ | 21                | $5.26 \cdot 10^{-10}$ |
| 256   | 10                | $4.4 \cdot 10^{-4}$  | 15                | $3.89 \cdot 10^{-6}$ | 20                | $2.86 \cdot 10^{-8}$ | 24                | $4.78 \cdot 10^{-10}$ |
| 512   | 11                | $4.07 \cdot 10^{-4}$ | 17                | $3.49 \cdot 10^{-6}$ | 22                | $3.78 \cdot 10^{-8}$ | 27                | $4.55 \cdot 10^{-10}$ |
| 1024  | 12                | $4.78 \cdot 10^{-4}$ | 18                | $6.27 \cdot 10^{-6}$ | 24                | $5.39 \cdot 10^{-8}$ | 30                | $3.7 \cdot 10^{-10}$  |
| 2048  | 12                | $4.05 \cdot 10^{-4}$ | 20                | $3.73 \cdot 10^{-6}$ | 26                | $6.21 \cdot 10^{-8}$ | 33                | $3.31 \cdot 10^{-10}$ |
| 4096  | 13                | $3.8 \cdot 10^{-4}$  | 21                | $5.24 \cdot 10^{-6}$ | 28                | $5.11 \cdot 10^{-8}$ | 36                | $2.37 \cdot 10^{-10}$ |
| 8192  | 14                | $6.14 \cdot 10^{-4}$ | 22                | $4.56 \cdot 10^{-6}$ | 31                | $2.85 \cdot 10^{-8}$ | 38                | $3.78 \cdot 10^{-10}$ |
| 16384 | 15                | $8.08 \cdot 10^{-4}$ | 24                | $4.19 \cdot 10^{-6}$ | 32                | $4 \cdot 10^{-8}$    | 41                | $5.65 \cdot 10^{-10}$ |
| 32768 | 15                | $8.2 \cdot 10^{-4}$  | 25                | $4.66 \cdot 10^{-6}$ | 34                | $5.41 \cdot 10^{-8}$ | 44                | $2.4 \cdot 10^{-10}$  |
| 65536 | 16                | $2.98 \cdot 10^{-4}$ | 26                | $5.69 \cdot 10^{-6}$ | 36                | $6.46 \cdot 10^{-8}$ | 46                | $4.38 \cdot 10^{-10}$ |

# NUMERICAL RESULTS

$$a_{ijk} = 1/(i^2 + j^2 + k^2), \quad 1 \leq i, j, k \leq n$$

## Ranks and memory savings

| $n$   | full  | $1 \cdot 10^{-3}$ |      | $1 \cdot 10^{-5}$ |      | $1 \cdot 10^{-7}$ |      | $1 \cdot 10^{-9}$ |      |
|-------|-------|-------------------|------|-------------------|------|-------------------|------|-------------------|------|
|       |       | $r$               | mem  | $r$               | mem  | $r$               | mem  | $r$               | mem  |
| 64    | 2Mb   | 8                 |      | 12                |      | 15                |      | 18                |      |
| 128   | 16Mb  | 9                 |      | 13                |      | 18                |      | 21                |      |
| 256   | 128Mb | 10                |      | 15                |      | 20                |      | 24                |      |
| 512   | 1Gb   | 11                |      | 17                |      | 22                |      | 27                |      |
| 1024  | 8Gb   | 12                |      | 18                |      | 24                |      | 30                |      |
| 2048  | 64Gb  | 12                |      | 20                |      | 26                |      | 33                |      |
| 4096  | 512Gb | 13                |      | 21                |      | 28                |      | 36                |      |
| 8192  | 4Tb   | 14                |      | 22                |      | 31                |      | 38                |      |
| 16384 | 32Tb  | 15                | 5Mb  | 24                | 9Mb  | 32                | 12Mb | 41                | 15Mb |
| 32768 | 256Tb | 15                | 11Mb | 25                | 19Mb | 34                | 26Mb | 44                | 33Mb |
| 65536 | 2Pb   | 16                | 24Mb | 26                | 40Mb | 36                | 54Mb | 46                | 69Mb |

# NUMERICAL RESULTS

$$a_{ijk} = 1/(i^2 + j^2 + k^2)^{3/2}, \quad 1 \leq i, j, k \leq n$$

## Ranks and approximation accuracy

| $n$   | $1 \cdot 10^{-3}$ |                  | $1 \cdot 10^{-5}$ |                  | $1 \cdot 10^{-7}$ |                  | $1 \cdot 10^{-9}$ |                   |
|-------|-------------------|------------------|-------------------|------------------|-------------------|------------------|-------------------|-------------------|
|       | $r$               | err              | $r$               | err              | $r$               | err              | $r$               | err               |
| 64    | 7                 | $3.81_{10}^{-4}$ | 11                | $3.45_{10}^{-6}$ | 15                | $2.03_{10}^{-8}$ | 18                | $2.54_{10}^{-10}$ |
| 128   | 8                 | $2.95_{10}^{-4}$ | 12                | $5.37_{10}^{-6}$ | 16                | $5.36_{10}^{-8}$ | 20                | $5.59_{10}^{-10}$ |
| 256   | 8                 | $3.82_{10}^{-4}$ | 13                | $6.68_{10}^{-6}$ | 18                | $6.09_{10}^{-8}$ | 23                | $2.17_{10}^{-10}$ |
| 512   | 8                 | $3.56_{10}^{-4}$ | 14                | $3.96_{10}^{-6}$ | 20                | $3.77_{10}^{-8}$ | 25                | $4.26_{10}^{-10}$ |
| 1024  | 8                 | $3.73_{10}^{-4}$ | 15                | $3.92_{10}^{-6}$ | 21                | $4.66_{10}^{-8}$ | 27                | $3.68_{10}^{-10}$ |
| 2048  | 8                 | $3.72_{10}^{-4}$ | 16                | $2.21_{10}^{-6}$ | 23                | $2.58_{10}^{-8}$ | 29                | $4.81_{10}^{-10}$ |
| 4096  | 8                 | $3.74_{10}^{-4}$ | 16                | $3.84_{10}^{-6}$ | 24                | $2.5_{10}^{-8}$  | 31                | $4.53_{10}^{-10}$ |
| 8192  | 8                 | $3.74_{10}^{-4}$ | 16                | $4.14_{10}^{-6}$ | 25                | $4.92_{10}^{-8}$ | 32                | $1.02_{10}^{-9}$  |
| 16384 | 8                 | $3.76_{10}^{-4}$ | 16                | $6.16_{10}^{-6}$ | 25                | $5.14_{10}^{-8}$ | 34                | $9.38_{10}^{-10}$ |
| 32768 | 8                 | $3.75_{10}^{-4}$ | 16                | $4.82_{10}^{-6}$ | 26                | $5.46_{10}^{-8}$ | 36                | $3.45_{10}^{-10}$ |
| 65536 | 8                 | $3.75_{10}^{-4}$ | 16                | $9.00_{10}^{-6}$ | 26                | $7.78_{10}^{-8}$ | 37                | $5.28_{10}^{-10}$ |

## THEORY: TENSOR RANK ESTIMATES

Asymptotically smooth generating function:  $\mathbf{a}_{ij} = F(\text{src}_i - \text{obs}_j)$

$$|D^{\mathbf{p}}F(\mathbf{v})| \leq c d^{\mathbf{p}} p! \|\mathbf{v}\|^{g-p}, \quad \forall \mathbf{p} \geq 0.$$

$$\mathbf{p} = (p_1, \dots, p_m), \quad p = p_1 + \dots + p_m, \quad D^{\mathbf{p}} = \frac{\partial^{p_1} \dots \partial^{p_m}}{(\partial v_1)^{p_1} \dots (\partial v_m)^{p_m}}.$$

Tensor grids:

$$\text{src}_i = (x_1, \dots, x_d), \quad \text{obs}_j = (y_1, \dots, y_d)$$

## THEOREM.

$$r \leq (c_0 + c_1 \log h^{-1}) p^{d-1} + \tau,$$
$$|\{\mathbf{A} - \tilde{\mathbf{A}}_r\}_{ij}| \leq c_2 \gamma^p \|\text{src}_i - \text{obs}_j\|^g.$$

E.E. Tyrtyshnikov,

Tensor approximations of matrices generated by asymptotically smooth functions, *Sbornik: Mathematics* **194**, No. 5-6 (2003), 941–954

(translated from *Mat. Sb.* **194**, No. 6 (2003), 146–160).

## THEORY: TENSOR RANK ESTIMATES

Approximation error ( $d = 3$ )

$$\varepsilon_{\text{abs}} = c_2 \gamma^p \|v\|^g, \quad \varepsilon = \varepsilon_{\text{rel}} = c_2 \gamma^p$$

$$r \leq (c_0 + c_1 \log h^{-1}) (c_3 \log \varepsilon^{-1} + c_4)^2 + \tau.$$

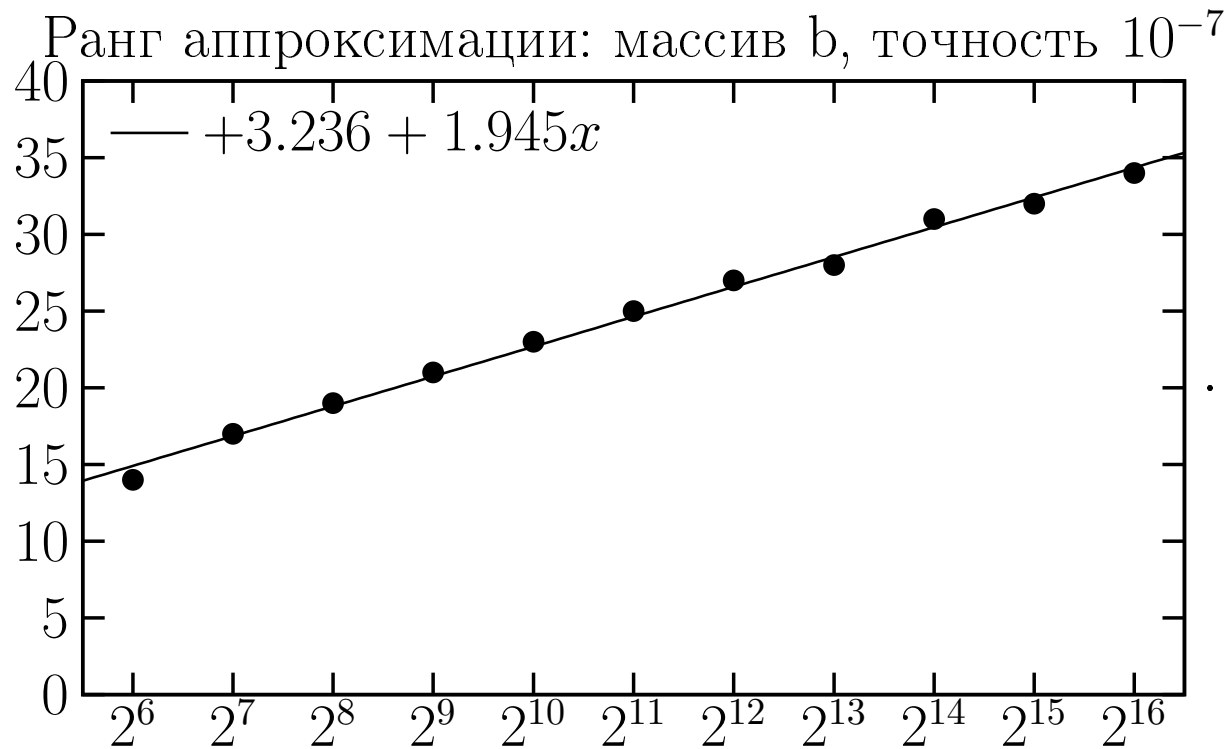
On *almost uniform* grids  $h^{-1} \sim n$

$$r \leq c \log n \log^2 \varepsilon^{-1}.$$

# PRACTICAL PROOF

$$a_{ijk} = 1/\sqrt{i^2 + j^2 + k^2}, \quad 1 \leq i, j, k \leq n$$

## Tensor rank versus array size

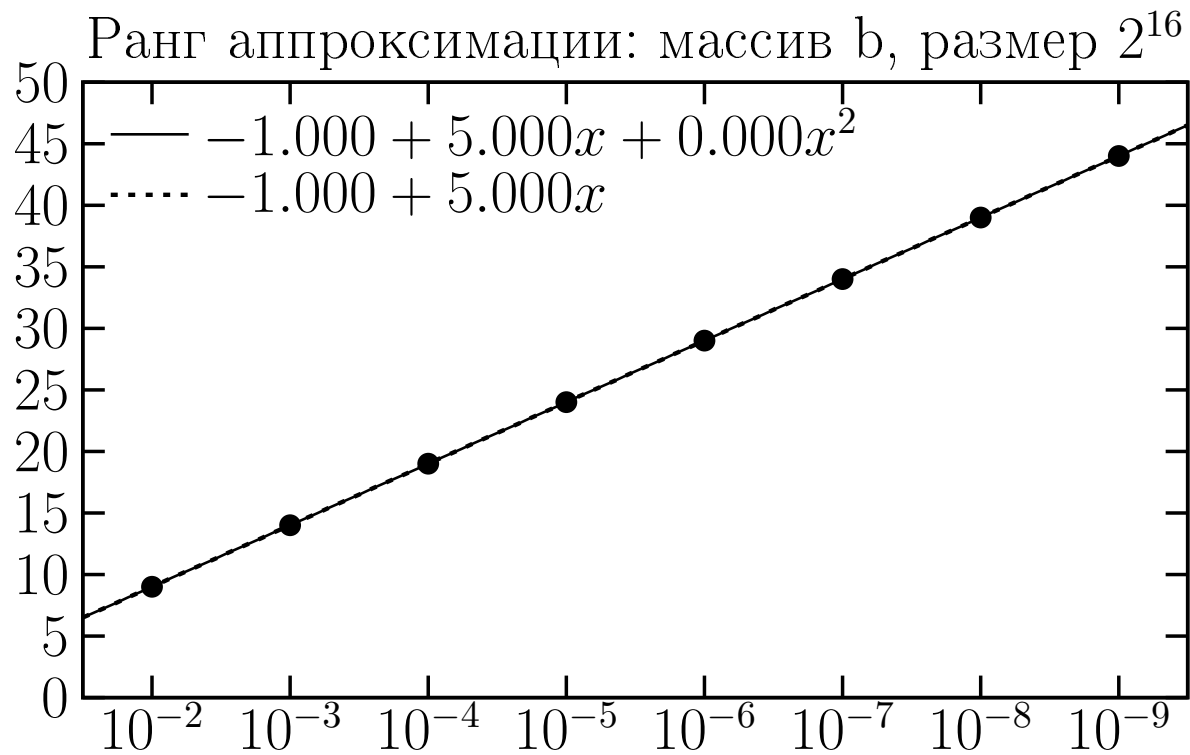


$$r \sim \log n$$

# PRACTICAL PROOF

$$a_{ijk} = 1/\sqrt{i^2 + j^2 + k^2}, \quad 1 \leq i, j, k \leq n$$

## Tensor rank versus approximation error



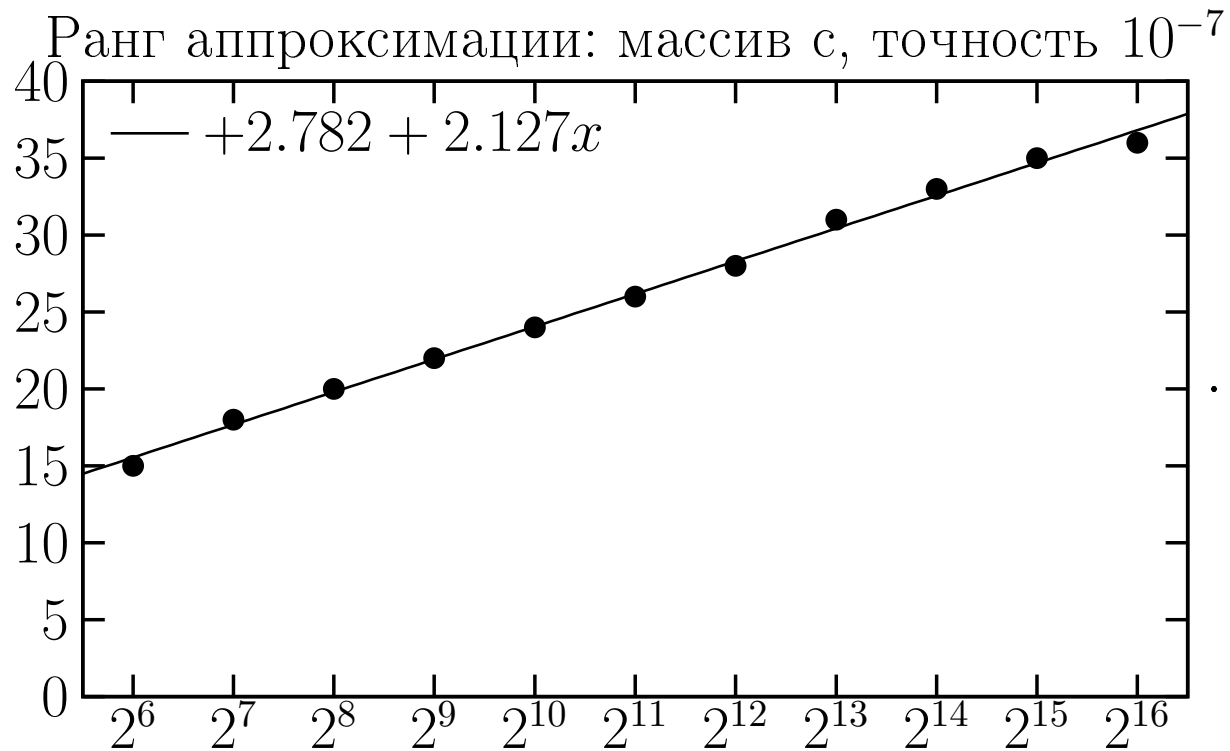
$$r \sim \log \epsilon^{-1}$$



# PRACTICAL PROOF

$$a_{ijk} = 1/(i^2 + j^2 + k^2), \quad 1 \leq i, j, k \leq n$$

## Tensor rank versus array size

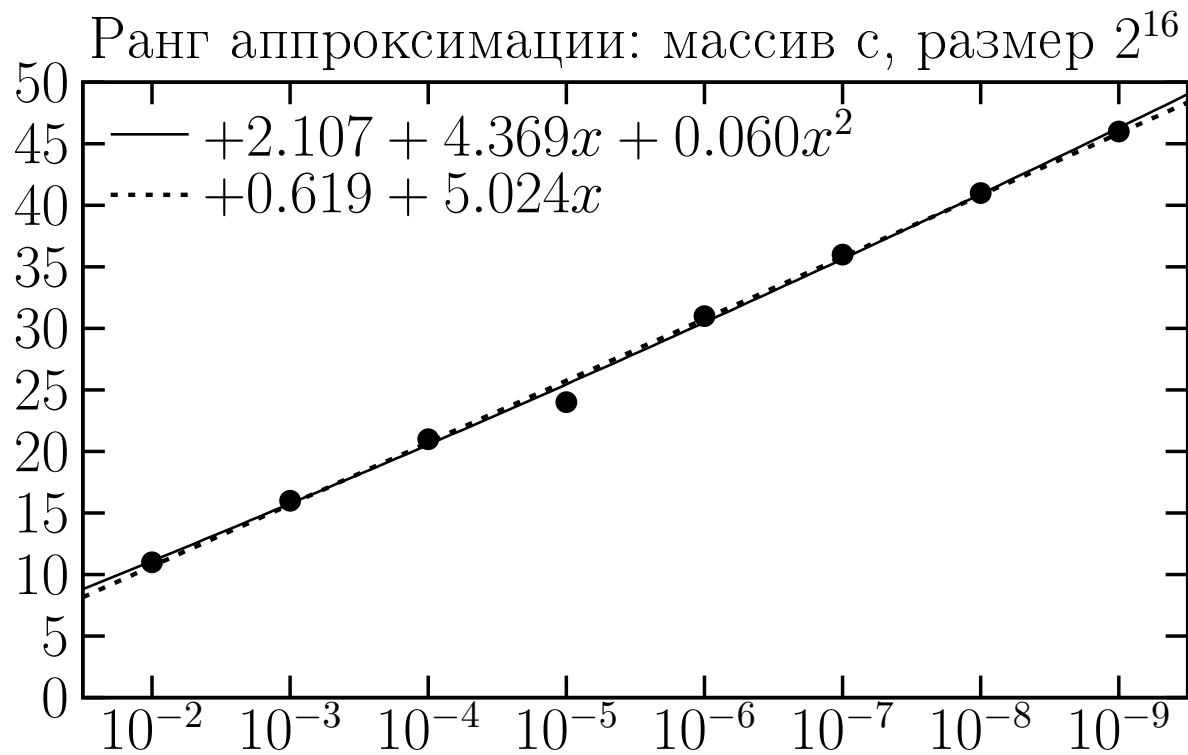


$$r \sim \log n$$

# PRACTICAL PROOF

$$a_{ijk} = 1/(i^2 + j^2 + k^2), \quad 1 \leq i, j, k \leq n$$

## Tensor rank versus approximation error



$$r \sim \log \epsilon^{-1}$$

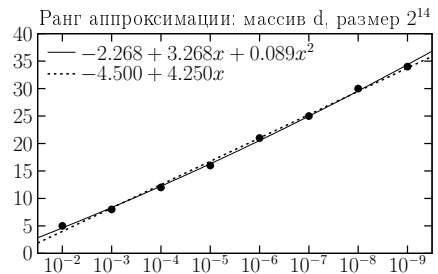
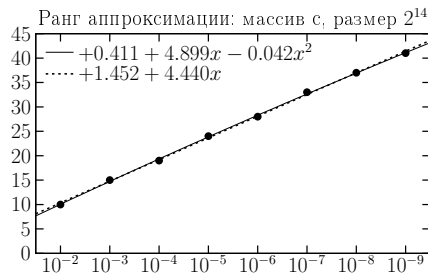
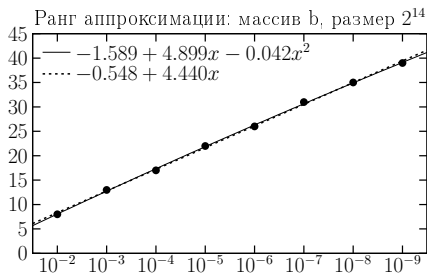
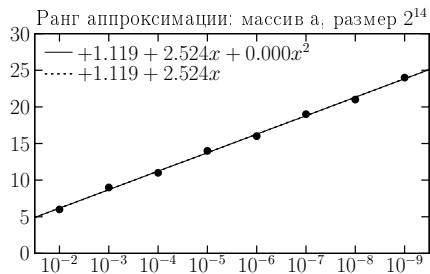
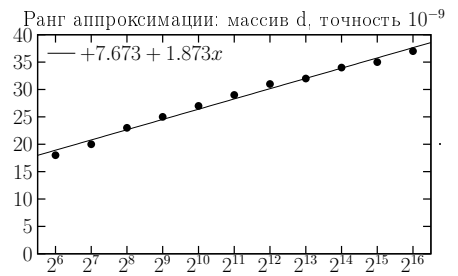
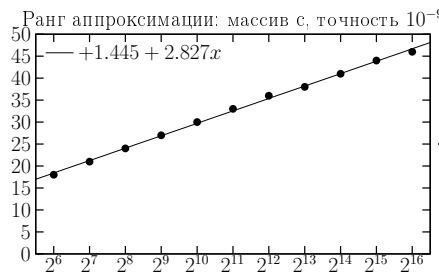
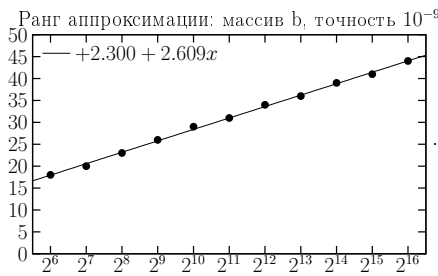
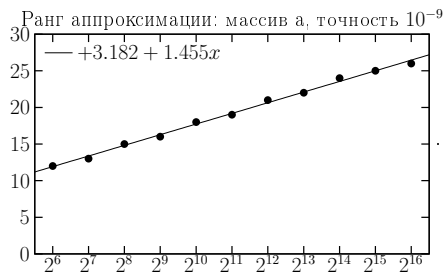
# ASYMPTOTICS OF TENSOR RANK

## Theory

$$r \lesssim \log n \log^2 \epsilon^{-1}$$

## Practice

$$r \sim \log n \log \epsilon^{-1}$$



# TENSOR SOLVER WITH TENSOR VECTORS

$$\int_D \frac{1}{|x - y|} \phi(y) dy = f(x), \quad x, y \in D = [0 : 1]^3$$

$$Au = f, \quad u_{ijk}, f_{ijk} \text{ on the grid } n \times n \times n.$$

| grid size $n$ | <b>16</b>     | <b>32</b>     | <b>64</b>      | <b>128</b>   | <b>256</b>    | <b>512</b>   |
|---------------|---------------|---------------|----------------|--------------|---------------|--------------|
| full matrix   | <b>128Mb</b>  | <b>8Gb</b>    | <b>512Gb</b>   | <b>32Tb</b>  | <b>2Pb</b>    | <b>128Pb</b> |
| tensor format | <b>50Kb</b>   | <b>200Kb</b>  | <b>1.1Mb</b>   | <b>5Mb</b>   | <b>22Mb</b>   | <b>96Mb</b>  |
| time          | <b>0.3sec</b> | <b>1.5sec</b> | <b>12.4sec</b> | <b>48sec</b> | <b>2.5min</b> | <b>16min</b> |

## FAST SIMULTANEOUS ORTHOGONAL REDUCTION TO TRIANGULAR MATRICES

Given  $\mathbf{n} \times \mathbf{n}$  real matrices  $\mathbf{A}_1, \dots, \mathbf{A}_r$ , find orthogonal  $\mathbf{n} \times \mathbf{n}$  matrices  $\mathbf{Q}$  and  $\mathbf{Z}$  such that matrices

$$\mathbf{B}_k = \mathbf{Q} \mathbf{A}_k \mathbf{Z}$$

are as upper triangular as possible.

- I.Oseledets, D.Savostyanov, E.Tyrtyshnikov,  
*Fast simultaneous orthogonal reduction to triangular matrices*,  
submitted to SIMAX, 2006.

## SIMULTANEOUS EIGENVALUE PROBLEM

Given real matrices  $A_1, \dots, A_r$ , find orthogonal  $Q$  and  $Z$  making matrices  $QA_1Z, \dots, QA_rZ$  as upper triangular as possible.

DEFLATION STEP:

$$QA_kZ \approx \begin{pmatrix} \lambda_k & v_k^\top \\ 0 & B_k \end{pmatrix} \Leftrightarrow QA_kZe_1 \approx \lambda_k e_1$$

$$A_k x = \lambda_k y, \quad x = Ze_1, \quad y = Q^\top e_1.$$

**ALGORITHM.** Given  $r$  real matrices  $A_1, \dots, A_r$  of size  $n \times n$ , find orthogonal matrices  $Q$  and  $Z$  such that the matrices  $QA_kZ$  are as upper triangular as possible:

1. Set  $m = n$ ,  $B_i = A_i$ ,  $i = 1, \dots, r$ ,  $Q = Z = I$ .
2. If  $m = 1$  then stop.
3. Solve the simultaneous eigenvalue problem  $B_k x = \lambda_k y$ ,  $k = 1, \dots, r$ .
4. Find  $m \times m$  Householder matrices  $Q_m, Z_m$  such that

$$x = \alpha_1 Q_m^\top e_1, \quad y = \alpha_2 Z_m e_1.$$

5. Calculate  $C_k$  as  $(m - 1) \times (m - 1)$  submatrices of matrices  $\hat{B}_k$  defined as follows:

$$\hat{B}_k = QB_kZ = \begin{pmatrix} \alpha_k & v_k^\top \\ \varepsilon_k & C_k \end{pmatrix}.$$

6. Set

$$Q \leftarrow \begin{pmatrix} I_{(n-m) \times (n-m)} & 0 \\ 0 & Q_m \end{pmatrix} Q, \quad Z \leftarrow Z \begin{pmatrix} I_{(n-m) \times (n-m)} & 0 \\ 0 & Z_m \end{pmatrix}.$$

7. Set  $m = m - 1$ ,  $B_k = C_k$  and proceed to the step 2.

## Gauss-Newton algorithm for the simultaneous eigenvalue problem

$$\sum_{j=1}^n A_{ij}^k x_j = \lambda_k y_i. \quad (1)$$

Introduce  $r \times n$  matrices

$$(\mathbf{a}_j)_{ki} = A_{ij}^k, \quad k = 1, \dots, r, \quad i = 1, \dots, n, \quad j = 1, \dots, n,$$

and a column vector  $\boldsymbol{\lambda} = [\lambda_1, \dots, \lambda_r]^\top$ . Then (1) becomes

$$\sum_{j=1}^n x_j \mathbf{a}_j = \boldsymbol{\lambda} \mathbf{y}^\top. \quad (2)$$

**Gauss-Newton:** linearize the system producing an overdetermined linear system and then solve it in the least squares sense.

$$\sum_{j=1}^n \hat{x}_j \mathbf{a}_j = \Delta \boldsymbol{\lambda} \mathbf{y}^\top + \boldsymbol{\lambda} \Delta \mathbf{y}^\top, \quad \hat{\mathbf{x}} = \mathbf{x} + \Delta, \quad \|\hat{\mathbf{x}}\|_2 = 1. \quad (3)$$



Gauss-Newton:

$$\sum_{j=1}^n \hat{x}_j \mathbf{a}_j = \Delta \lambda \mathbf{y}^\top + \lambda \Delta \mathbf{y}^\top, \quad \hat{\mathbf{x}} = \mathbf{x} + \Delta, \quad \|\hat{\mathbf{x}}\|_2 = 1.$$

Exclude  $\Delta \mathbf{y}$  and  $\Delta \lambda_k$ :

$$\mathbf{H} \mathbf{y} = h \mathbf{e}_1, \quad \mathbf{C} \lambda = c \mathbf{e}_1$$

using Housholder matrices  $\mathbf{H}$  and  $\mathbf{C}$  (of sizes  $n \times n$  and  $r \times r$ ) such that

$$\sum_{j=1}^n \hat{x}_j \hat{\mathbf{a}}_j = c \mathbf{e}_1 \Delta \hat{\mathbf{y}}^\top + h \Delta \hat{\lambda} \mathbf{e}_1^\top, \quad (4)$$

$$\hat{\mathbf{a}}_j = \mathbf{C} \mathbf{a}_j \mathbf{H}^\top, \quad \Delta \hat{\mathbf{y}} = \mathbf{H} \Delta \mathbf{y}, \quad \Delta \hat{\lambda} = \mathbf{C} \Delta \lambda.$$

Problem (4) is split into two independent problems:

- To find  $\hat{\mathbf{x}}$ , minimize  $\|\sum_{j=1}^n \mathbf{b}_j x_j\|_F^2$ ,  $\|\mathbf{x}\| = 1$ , where the matrices  $\mathbf{b}_j$  are obtained from  $\hat{\mathbf{a}}_j$  by replacing the elements in the first row and column by zeroes.
- Then,  $\Delta \hat{\mathbf{y}}$  and  $\Delta \hat{\lambda}$  can be determined from the equations

$$\left(\sum_{j=1}^n \hat{x}_j \hat{\mathbf{a}}_j\right)_{k1} = h \Delta \hat{\lambda}_k, \quad k = 2, \dots, r, \quad \left(\sum_{j=1}^n \hat{x}_j \hat{\mathbf{a}}_j\right)_{1i} = c \Delta \hat{y}_i, \quad i = 2, \dots, n.$$

For the two unknowns  $\Delta \hat{\mathbf{y}}_1$  and  $\Delta \hat{\boldsymbol{\lambda}}_1$ , we have only one equation, so one of these unknowns can be chosen arbitrary.

Having obtained the new  $\hat{\mathbf{x}}$ , we propose to evaluate  $\mathbf{y}$  and  $\boldsymbol{\lambda}$  by the power method as follows:

$$\tilde{\boldsymbol{\lambda}} = \mathbf{b}\mathbf{y}, \quad \tilde{\mathbf{y}} = \mathbf{b}^\top \boldsymbol{\lambda}, \quad (5)$$

where

$$\mathbf{b} = \sum_{j=1}^n \hat{x}_j \mathbf{a}_j.$$

Our main problem is one of finding the minimal singular value of a matrix

$$\mathbf{B} = [\text{vec}(\mathbf{b}_1), \dots, \text{vec}(\mathbf{b}_n)],$$

where the operator  $\text{vec}$  transforms a matrix into a vector taking the elements column-by-column.

Therefore,  $\hat{\mathbf{x}}$  is an eigenvector (normalized to have a unit norm) for the minimal eigenvalue of the  $n \times n$  matrix  $\mathbf{\Gamma} = \mathbf{B}^\top \mathbf{B}$ :

$$\mathbf{\Gamma} \hat{\mathbf{x}} = \gamma_{\min} \hat{\mathbf{x}}.$$

The elements of  $\mathbf{\Gamma}$  are given by

$$\Gamma_{sl} = (\mathbf{b}_s, \mathbf{b}_l)_F$$

where  $(\cdot, \cdot)_F$  is the Frobenius (Euclidian) scalar product of matrices. To calculate the new vector  $\hat{\mathbf{x}}$ , we need to find the minimal eigenvalue and its eigenvector of  $\mathbf{\Gamma}$ .

Solution consists of the two parts:

1. Calculation of the matrix  $\mathbf{\Gamma}$ .
2. Finding the minimal eigenvalue and the corresponding eigenvector of the matrix  $\mathbf{\Gamma}$ .

Since only one eigenvector for  $\mathbf{\Gamma}$  is to be found, we propose to use the shifted inverse iteration using  $\mathbf{x}$  from the previous iteration as an initial guess.

COMPLEXITY =  $\mathcal{O}(n^3)$ .

Straitforward implementation of Step 1 includes  $\mathcal{O}(n^2r + nr^2)$  (calculation of  $\mathbf{b}_j$ ) +  $\mathcal{O}(n^2rn)$ (calculation of the  $\mathbf{B}^\top \mathbf{B}$ ) arithmetic operations.

The total cost of the step 1 is

$$\mathcal{O}(n^3r + n^2r + nr^2).$$

However,  $\mathbf{\Gamma}$  can be computed a way more efficiently without the explicit computation of the Householder matrices.