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Independent Component Analysis (ICA)
viewed as
a Tensor Decomposition

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Modeling

Observation model

$$\mathbf{x} = \mathbf{H} \mathbf{s} + \mathbf{v} \quad (1)$$

- \mathbf{x} : observed, dim K
- P : source vector, dim P
- \mathbf{H} : $K \times P$ mixing matrix
- \mathbf{v} : additive noise

Modeling

Taxonomy

One additional assumption is required on sources s_i :

- mutually independent sources
- discrete sources
- colored sources
- nonstationary sources

General Concepts

Principal component Analysis (PCA)

Goal

Given a K -dimensional r.v., \mathbf{x} , find \mathbf{U} and \mathbf{z} such that

- Observation

$$\mathbf{x} = \mathbf{U} \mathbf{z}$$

- \mathbf{z} has uncorrelated components z_i

NB: Because of lack of uniqueness, \mathbf{U} is often assumed to be unitary.

General Concepts

Independent Component Analysis (ICA)

Goal

Given a K -dimensional r.v., \mathbf{x} , find \mathbf{H} and \mathbf{s} such that

- Observation

$$\mathbf{x} = \mathbf{H} \mathbf{s} \quad (2)$$

- \mathbf{s} has mutually statistically independent components s_i

► “*Blind*” Source Separation: only outputs x_i are observed.

General Concepts

Uniqueness

Inherent indeterminations

if \mathbf{s} has independent components s_i , so has $\mathbf{\Lambda P s}$
where $\mathbf{\Lambda}$ is invertible diagonal and \mathbf{P} permutation

Solutions

If (\mathbf{A}, \mathbf{s}) solution, then $(\mathbf{A}\mathbf{\Lambda P}, \mathbf{P}^\top \mathbf{\Lambda}^{-1} \mathbf{s})$ also is.

- “*Essential uniqueness*”: unique up to a *trivial filter*, i.e. a scale-permutation
- Whole equivalence class of solutions \Rightarrow Look for one representative.

General Concepts

Decorrelation vs Independence**Example 1: Mixture of 2 identically distributed sources**

Consider the mixture of two independent sources

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \cdot \begin{pmatrix} s_1 \\ s_2 \end{pmatrix}$$

where $E\{s_i^2\} = 1$ and $E\{s_i\} = 0$. Then x_i are *uncorrelated*:

$$E\{x_1 x_2\} = E\{s_1^2\} - E\{s_2^2\} = 0$$

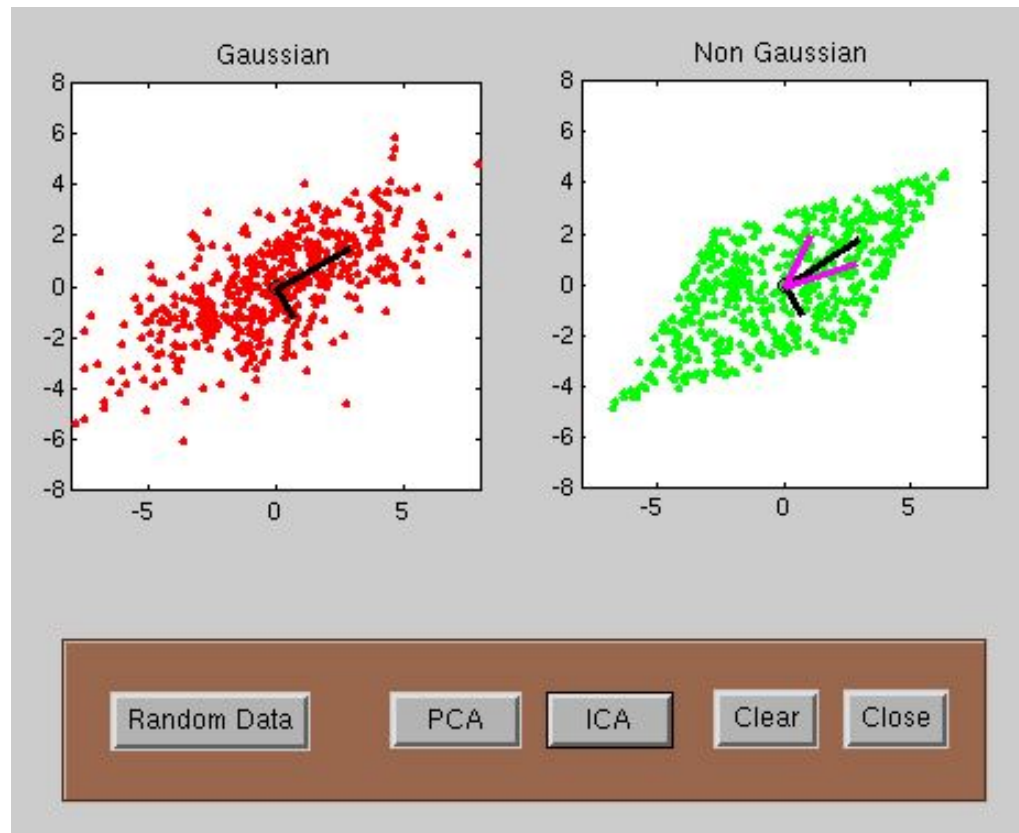
But x_i are *not independent* since, for instance:

$$E\{x_1^2 x_2^2\} - E\{x_1^2\}E\{x_2^2\} = E\{s_1^4\} + E\{s_2^4\} - 6 \neq 0$$

General Concepts

PCA vs ICA

Example 2: 2 sources and 2 sensors



Applications

Application Areas (1)

■ Sensor Array Processing

- Speech
- Localization with ill calibrated antennas
- Detection and/or extraction with unknown antennas
(eg. sonar buoys, biomedical, audio, nuclear plants...)
- Blind extraction (eg. COMINT: interception, surveillance)
- Localization with reduced diversity (eg. Air traffic control)

Applications

Application Areas (2)

- Factor Analysis
 - Chemometrics
 - Econometrics
 - Psychology
- Compression
- Arithmetic Complexity
- Machine Learning
- Exploratory Analysis

Introduction

General bibliography

■ Books on HOS, ICA, or Multi-Way:

Lacoume-Amblard-Comon'97 (but in French)

Hyvarinen-Karhunen-Oja'01 (but dedicated only to FastICA)

Smilde-Bro-Geladi'04 (but dedicated only to Factor Analysis)

Comon-DeLathauwer (will cover more topics, but you have to wait!)

■ Other related books:

Kagan-Linnik-Rao'73

McCullagh'87

Nikias-Petropulu'93

Haykin'2000

Spatial whitening

Standardization via PCA

Definition

PCA is based on second order statistics

- Observed random variable \mathbf{x} of dimension K . Then $\exists(\mathbf{U}, \mathbf{z})$:

$$\mathbf{x} = \mathbf{U}\mathbf{z}, \mathbf{U} \text{ unitary}$$

where *Principal Components* z_i are uncorrelated

i th column \mathbf{u}_i of \mathbf{U} is called *i th PC Loading vector*

- Two possible calculations:
 - EVD of Covariance \mathbf{R}_x : $\mathbf{R}_x = \mathbf{U}\mathbf{\Sigma}^2\mathbf{U}^H$
 - Sample estimate by SVD: $\mathbf{X} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^H$

Spatial whitening

Summary

Find a linear transform \mathbf{L} such that vector $\tilde{\mathbf{x}} \stackrel{\text{def}}{=} \mathbf{L}\mathbf{x}$ has unit covariance. Many possibilities, including:

- PCA yields $\tilde{\mathbf{x}} = \mathbf{\Sigma}^{-1} \mathbf{U}^H \mathbf{x}$
- Cholesky $\mathbf{R}_x = \mathbf{L} \mathbf{L}^H$ yields $\tilde{\mathbf{x}} = \mathbf{L}^{-1} \mathbf{x}$

Remarks

- Infinitely many possibilities: \mathbf{L} is as good as $\mathbf{L} \mathbf{Q}$, for any unitary \mathbf{Q} .
- If \mathbf{R}_x not invertible, then \mathbf{L} not invertible (ill-posed). One may use pseudo-inverse of $\mathbf{\Sigma}$ in PCA to compute \mathbf{L} , or regularize \mathbf{R}_x .

PCA by pair sweeping

Plane rotations

Application of a Givens rotation on both sides of a matrix allows to set a pair of zeros in a symmetric matrix:

$$\begin{pmatrix} c & . & s & . \\ . & 1 & . & . \\ -s & . & c & . \\ . & . & . & 1 \end{pmatrix} \mathbf{A} \begin{pmatrix} c & . & -s & . \\ . & 1 & . & . \\ s & . & c & . \\ . & . & . & 1 \end{pmatrix} = \begin{pmatrix} X & x & 0 & x \\ x & . & x & . \\ 0 & x & X & x \\ x & . & x & . \end{pmatrix}$$

Same result obtained:

- either by setting 0
- or by maximizing X's

PCA by pair sweeping

Jacobi sweeping for PCACyclic by rows/columns algorithm for a 4×4 real symmetric matrix

$$\begin{pmatrix} \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \end{pmatrix} \rightarrow \begin{pmatrix} \mathbf{X} & \mathbf{0} & x & x \\ \mathbf{0} & \mathbf{X} & x & x \\ x & x & \cdot & \cdot \\ x & x & \cdot & \cdot \end{pmatrix} \rightarrow \begin{pmatrix} \mathbf{X} & x & \mathbf{0} & x \\ x & \cdot & x & \cdot \\ \mathbf{0} & x & \mathbf{X} & x \\ x & \cdot & x & \cdot \end{pmatrix} \rightarrow \begin{pmatrix} \mathbf{X} & x & x & \mathbf{0} \\ x & \cdot & \cdot & x \\ x & \cdot & \cdot & x \\ \mathbf{0} & x & x & \mathbf{X} \end{pmatrix} \rightarrow \\
 \begin{pmatrix} \cdot & x & x & \mathbf{0} \\ x & \mathbf{X} & \mathbf{0} & x \\ x & \mathbf{0} & \mathbf{X} & x \\ \mathbf{0} & x & x & \cdot \end{pmatrix} \rightarrow \begin{pmatrix} \cdot & x & \cdot & x \\ x & \mathbf{X} & x & \mathbf{0} \\ \cdot & x & \cdot & x \\ x & \mathbf{0} & x & \mathbf{X} \end{pmatrix} \rightarrow \begin{pmatrix} \cdot & \cdot & x & x \\ \cdot & \cdot & x & x \\ x & x & \mathbf{X} & \mathbf{0} \\ x & x & \mathbf{0} & \mathbf{X} \end{pmatrix}$$

\mathbf{X} : maximized, x : minimized, $\mathbf{0}$: canceled, \cdot : unchanged

Statistical Independence

Definition

Components s_k of a K -dimensional r.v. \mathbf{s} are *mutually independent*



The *joint* pdf equals the *product of marginal* pdf's:

$$p_{\mathbf{s}}(\mathbf{u}) = \prod_k p_{s_k}(u_k) \quad (3)$$

Definition

Components s_k of \mathbf{s} are *pairwise independent* \Leftrightarrow Any pair of components (s_k, s_ℓ) are mutually independent.

Mutual vs Pairwise independence (1)

Example 3: Pairwise but not Mutual independence

- 3 mutually independent BPSK sources, $x_i \in \{-1, 1\}$, $1 \leq i \leq 3$
- Define $x_4 = x_1 x_2 x_3$. Then x_4 is also BPSK, *dependent on x_i*
- x_k are *pairwise independent*:

$$p(x_1 = a, x_4 = b) = p(x_4 = b | x_1 = a) \cdot p(x_1 = a) = \\ p(x_2 x_3 = b/a) \cdot p(x_1 = a)$$

But x_1 and $x_2 x_3$ are BPSK \Rightarrow

$$p(x_2 x_3 = b/a) \cdot p(x_1 = a) = \frac{1}{2} \cdot \frac{1}{2}$$

- But x_k obviously not mutually independent, $1 \leq k \leq 4$
In particular, $\text{Cum}\{x_1, x_2, x_3, x_4\} = 1 \neq 0$

Mutual vs Pairwise independence (2)

Darmois's Theorem (1953)

Let two random variables be defined as linear combinations of independent random variables x_i :

$$X_1 = \sum_{i=1}^N a_i x_i, \quad X_2 = \sum_{i=1}^N b_i x_i$$

Then, if X_1 and X_2 are independent, those x_j for which $a_j b_j \neq 0$ are Gaussian.

Mutual vs Pairwise independence (3)

Corollary

If $\mathbf{z} = \mathbf{C} \mathbf{s}$, where s_i are independent r.v., with at most one of them being Gaussian, then the following properties are equivalent:

1. Components z_i are pairwise independent
2. Components z_i are mutually independent
3. $\mathbf{C} = \mathbf{\Lambda} \mathbf{P}$, with $\mathbf{\Lambda}$ diagonal and \mathbf{P} permutation

Cumulants

Properties of Cumulants

- **Multi-linearity** (also enjoyed by moments):

$$\text{Cum}\{\alpha X, Y, \dots, Z\} = \alpha \text{Cum}\{X, Y, \dots, Z\} \quad (4)$$

$$\text{Cum}\{X_1 + X_2, Y, \dots, Z\} = \text{Cum}\{X_1, Y, \dots, Z\} + \text{Cum}\{X_2, Y, \dots, Z\}$$

- **Cancellation**: If $\{X_i\}$ can be partitioned into 2 groups of independent r.v., then

$$\text{Cum}\{X_1, X_2, \dots, X_r\} = 0 \quad (5)$$

- **Additivity**: If \mathbf{X} and \mathbf{Y} are *independent*, then

$$\begin{aligned} \text{Cum}\{X_1 + Y_1, X_2 + Y_2, \dots, X_r + Y_r\} &= \text{Cum}\{X_1, X_2, \dots, X_r\} \\ &+ \text{Cum}\{Y_1, Y_2, \dots, Y_r\} \end{aligned}$$

- **Inequalities**, e.g.:

$$\mathcal{K}_{(3)}^2 \leq \mathcal{K}_{(4)} + 2$$

Optimization Criteria

Contrast criteria: definition**Axiomatic definition**

A *Contrast* optimization criterion Υ should enjoy 3 properties:

- *Invariance*: Υ should not change under the action of trivial filters (Permutation-Scale)
- *Domination*: If sources are already separated, any filter should decrease (or leave unchanged) Υ
- *Discrimination*: The maximum achievable value should be reached only when sources are separated (i.e. all absolute maxima are related to each other by trivial filters)

NB: idea first developed by Donoho for blind (scalar) equalization [DON81]

Optimization Criteria

Mutual Information

$\Upsilon \stackrel{\text{def}}{=} -I(p_{\mathbf{z}})$ is a contrast

- Invariant by scale change and permutation
- Always negative
- Null if and only if components are independent

Optimization Criteria

CoM Family of contrasts

When observations are standardized, and when only *unitary transforms* are considered, then the following are contrast functions:

- If at most 1 source has a null skewness [COM94b]:

$$\Upsilon_{2,3} = \sum_{i=1}^P (\kappa_{iii})^2, \quad \kappa_{iii} \stackrel{\text{def}}{=} \mathcal{C}_{z_{iii}}$$

- If at most 1 source has a null kurtosis [COM94a]:

$$\Upsilon_{2,4} = \sum_{i=1}^P (\kappa_{ii}^{ii})^2, \quad \kappa_{ii}^{ii} \stackrel{\text{def}}{=} \mathcal{C}_{z_{ii}}^{ii}$$

- If at most 1 source has a null standardized Cumulant of order $r \stackrel{\text{def}}{=} p + q > 2$, and for any $\alpha \geq 1$:

$$\Upsilon_{\alpha,r} = \sum_{i=1}^P |\kappa_{i(p)}^{(q)}|^\alpha, \quad \kappa_{i(p)}^{(q)} \stackrel{\text{def}}{=} \text{Cum} \left\{ \underbrace{z_i, \dots, z_i}_{p \text{ times}}, \underbrace{z_i^*, \dots, z_i^*}_{q \text{ times}} \right\}$$

Optimization Criteria

General Family of contrasts

- **Theorem** All CoM contrasts belong to the larger family :

$$\Upsilon_g(\mathbf{z}) = \sum_i g(|\kappa_i^{(q)}|) \quad (6)$$

where $g(\cdot)$ is convex strictly increasing, and $p + q > 2$.

Algorithms

Numerical Algorithms

What problem are they supposed to solve?

- Find Absolute maximum of a rational function in several variables

What kind of algorithms?

- Gradient ascent: the simplest
- Gradient-based ascents (Newton, quasi-Newton, conjugate gradient..)
- Quasi-algebraic algorithms: try to avoid *local maxima*
- Algebraic algorithms: find all absolute maxima in *closed-form*

Algebraic algorithms

The 2-dimensional problem

- Assume data x have been standardized into $\tilde{\mathbf{x}}$.
- Then one looks for an estimate \mathbf{z} of the source vector \mathbf{s} as:

$$\mathbf{z} = \mathbf{Q} \tilde{\mathbf{x}}$$

where \mathbf{Q} is unitary, and may be assumed of the form:

$$\mathbf{Q} = \begin{pmatrix} \cos \beta & \sin \beta e^{j\varphi} \\ -\sin \beta e^{-j\varphi} & \cos \beta \end{pmatrix} = \frac{1}{\sqrt{1 + \theta\theta^*}} \begin{pmatrix} 1 & \theta \\ -\theta^* & 1 \end{pmatrix} \quad (7)$$

where $\theta \stackrel{\text{def}}{=} \tan \beta e^{j\varphi}$ denotes the complex tangent, and $\beta \in] -\pi/2, \pi/2]$.

Algebraic algorithms

Solution of the 2-dimensional problem (1)

Closed-form solution for absolute maximum of:

- $\Upsilon_{1,4}$ in \mathbb{R}
- $\Upsilon_{2,3}$ in \mathbb{R} [COM94b]
- $\Upsilon_{2,4}$ in \mathbb{R} [COM94a]
- $\Upsilon_{2,3}$ in \mathbb{C} [dLdMV01]
- $\Upsilon_{1,4}$ in \mathbb{C} [COM01]

Algebraic algorithms

Invariance & Indeterminacy (1)

- There is a whole class of equivalent absolute maxima, which can be deduced from each other by trivial filtering
- In the 2×2 real case, there are 8 equivalent absolute maxima, generated by two $\mathbf{P}\Lambda$ transformations:

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \text{and} \quad \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

- In the complex case, there are infinitely many, when $\varphi \in \mathbb{R}$.
- Expression (7) fixes this indeterminacy, so that only 2 solutions remain

Algebraic algorithms

What is the problem in dimension 2 ?

- $\Upsilon_{\alpha,r}$ is a homogeneous trigonometric polynomial in $(\cos \beta, \sin \beta)$ of *degree αr* .
- And we want a closed-form (algebraic) solution
- But only polynomials of a single variable of *degree at most 4* can generally be rooted algebraically
- **Our problem:** check out whether $\Upsilon_{\alpha,r}$ could be transformed into a particular function that can be algebraically maximized

Algebraic algorithms

Example (1): maximization of : $\Upsilon_{2,3}$ in \mathbb{R}

$\Upsilon_{2,3} = \kappa_{111}^2 + \kappa_{222}^2$ can be proved to be a quadratic form $\mathbf{u}^\top \mathbf{B} \mathbf{u}$ where

$$\mathbf{u} \stackrel{\text{def}}{=} [\cos 2\beta, \sin 2\beta]^\top \quad (8)$$

and

$$\mathbf{B} \stackrel{\text{def}}{=} \begin{pmatrix} a_1 & 3a_4/2 \\ 3a_4/2 & 9a_2/4 + 3a_3/2 + a_1/4 \end{pmatrix}$$

with [dLdMV01]:

$$a_1 = \gamma_{111}^2 + \gamma_{222}^2$$

$$a_2 = \gamma_{112}^2 + \gamma_{122}^2$$

$$a_3 = \gamma_{111} \gamma_{122} + \gamma_{112} \gamma_{222}$$

$$a_4 = \gamma_{122} \gamma_{222} - \gamma_{111} \gamma_{112}$$

Algebraic algorithms

Example (2): maximization of contrast $\Upsilon_{1,4}$ in \mathbb{R} **■ Input-Output relations**

$$\begin{aligned}\kappa_1 &= \gamma_1 \cos^4 \beta + 4\gamma_{1112} \cos^3 \beta \sin \beta + 6\gamma_{1122} \cos^2 \beta \sin^2 \beta \\ &\quad + 4\gamma_{1222} \cos \beta \sin^3 \beta + \gamma_2 \sin^4 \beta \\ \kappa_2 &= \gamma_1 \sin^4 \beta - 4\gamma_{1112} \cos \beta \sin^3 \beta + 6\gamma_{1122} \cos^2 \beta \sin^2 \beta \\ &\quad - 4\gamma_{1222} \cos^3 \beta \sin \beta + \gamma_2 \cos^4 \beta\end{aligned}$$

■ Then $\varepsilon\Upsilon_{1,4} = \kappa_1 + \kappa_2 =$

$$[\cos 2\beta \quad \sin 2\beta] \begin{pmatrix} \gamma_1 + \gamma_2 & \gamma_{1112} - \gamma_{1222} \\ \gamma_{1112} - \gamma_{1222} & \frac{\gamma_1 + \gamma_2}{2} + 3\gamma_{1122} \end{pmatrix} \begin{bmatrix} \cos 2\beta \\ \sin 2\beta \end{bmatrix}$$

■ Conclusion: again entirely *algebraic* since dominant eigenvector of a matrix of size < 4 .

Algebraic algorithms

Example (3): maximization of contrast $\Upsilon_{1,4}$ in \mathbf{C}

- Define $\kappa_i = \text{Cum}\{z_i, z_i, z_i^*, z_i^*\}$, $\gamma_{ij}^{kl} = \text{Cum}\{\tilde{x}_i, \tilde{x}_j, \tilde{x}_k^*, \tilde{x}_l^*\}$
- **Then...** again a quadratic form

$$\varepsilon \Upsilon_{1,4} = \kappa_1 + \kappa_2 = \mathbf{u}^\top \mathbf{B} \mathbf{u}$$

with

$$\mathbf{u}^\top = [\cos 2\beta \quad \sin 2\beta \cos \varphi \quad \sin 2\beta \sin \varphi]$$

and

$$\mathbf{B} = \begin{pmatrix} \gamma_{1111} + \gamma_{2222} & \Re\{\delta\} & -\Im\{\delta\} \\ \Re\{\delta\} & 2\gamma_{12}^{12} + \Re\{\gamma_{22}^{11}\} & \Im\{\gamma_{22}^{11}\} \\ -\Im\{\delta\} & \Im\{\gamma_{22}^{11}\} & 2\gamma_{12}^{12} - \Re\{\gamma_{22}^{11}\} \end{pmatrix};$$

$$\delta = \gamma_{12}^{11} - \gamma_{22}^{12}$$

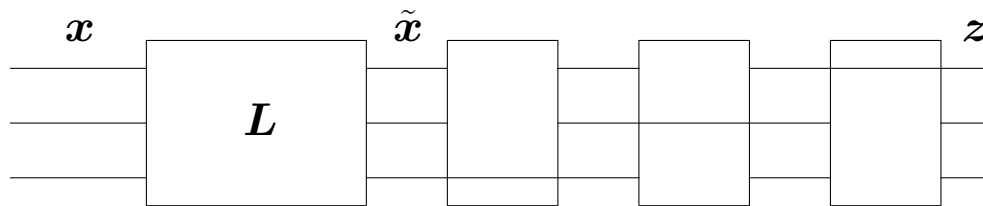
Conclusion: unexpectedly *entirely algebraic!* [COM01]

Quasi-algebraic algorithms

Jacobi Sweeping

Cyclic sweeping with fixed ordering

Example in dimension $P = 3$:



Carl Jacobi, 1804-1851

Quasi-algebraic algorithms

Jacobi Sweeping for tensors

Question: Why not select another ordering, e.g. process pairs having cross cumulants of largest magnitude?

Response: the computational complexity would be dominated by the computation of the tensor entries themselves!

Quasi-algebraic algorithms

Jacobi Sweeping for tensors

Joint Block Algorithm: Sweeping a $3 \times 3 \times 3$ tensor

$$\begin{pmatrix} X & x & x \\ x & x & x \\ x & x & . \end{pmatrix} \rightarrow \begin{pmatrix} X & x & x \\ x & . & x \\ x & x & x \end{pmatrix} \rightarrow \begin{pmatrix} . & x & x \\ x & x & x \\ x & x & x \end{pmatrix} \\
 \begin{pmatrix} x & x & x \\ x & X & x \\ x & x & . \end{pmatrix} \rightarrow \begin{pmatrix} x & x & x \\ x & . & x \\ x & x & x \end{pmatrix} \rightarrow \begin{pmatrix} . & x & x \\ x & X & x \\ x & x & x \end{pmatrix} \\
 \begin{pmatrix} x & x & x \\ x & x & x \\ x & x & . \end{pmatrix} \rightarrow \begin{pmatrix} x & x & x \\ x & . & x \\ x & x & X \end{pmatrix} \rightarrow \begin{pmatrix} . & x & x \\ x & x & x \\ x & x & X \end{pmatrix}$$

X : maximized
 x : minimized
 $.$: unchanged

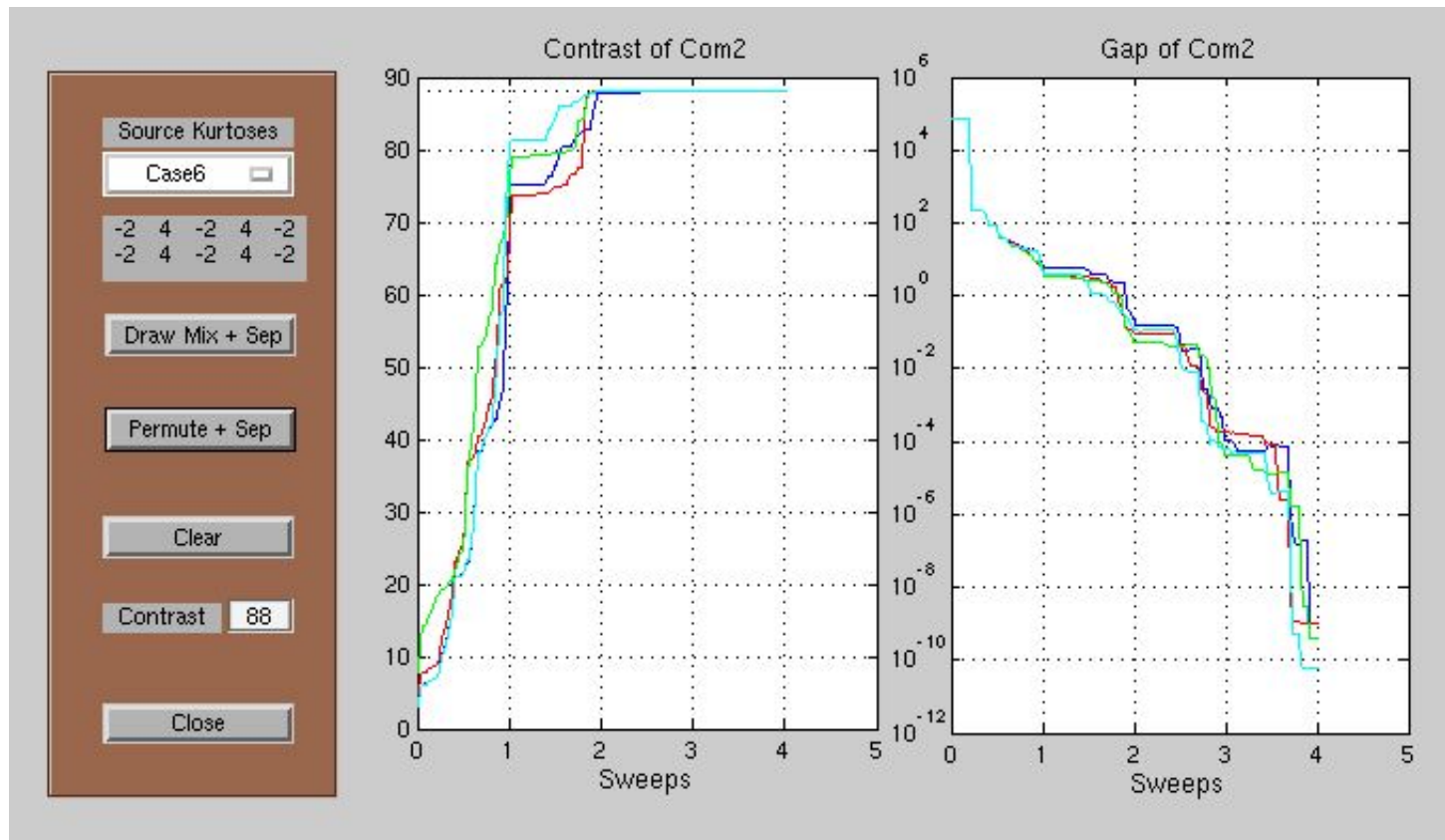
} by the last Givens rotation [COM89]



Quasi-algebraic algorithms

Influence of ordering

With update based on multilinearity.



Quasi-algebraic algorithms

Interpretation in terms of pairwise independence

- Pairs are processed in turns, so as to make outputs as independent as possible
- Ultimately: a set of *pairwise independent* outputs
- Legitimate because of corollary of Darmois's theorem (cf., slide 19)

Quasi-algebraic algorithms

Interpretation in terms of tensor diagonalization

Explanation for order 3 tensors

- Given a tensor g_{ijk} , find a matrix Q transforming g into $G_{pqr} = \sum_{ijk} Q_{pi}Q_{qj}Q_{rk} g_{ijk}$ such as to maximize:

$$\Psi_3(Q) \stackrel{\text{def}}{=} \sum_i |G_{iii}|^2$$

- *Theorem:* if Q is unitary, then $\Omega \stackrel{\text{def}}{=} \sum_{ijk} |G_{ijk}|^2$ is constant independent of Q

Proof: uses $\sum_p Q_{ip}Q_{jp} = \delta_{ij}$

- *Corollary:* Maximize $\Upsilon_{3,2} \Leftrightarrow$ minimize all non diagonal entries

Hence: Approximate “*Tensor Diagonalization*”

Quasi-algebraic algorithms

Tensor diagonalization

Warning: Tensors cannot in general be diagonalized by congruent transforms, even non unitary!

Why?

because they have too many degrees of freedom ...

Quasi-algebraic algorithms

Stationary points

Example of diagonalization of real symmetric matrices

- Given a matrix g with components g_{ij} , it is sought for an orthogonal matrix Q such that ψ_2 is maximized:

$$\psi_2(G) = \sum_i G_{ii}^2; \quad G_{ij} = \sum_{p,q} Q_{ip} Q_{jq} g_{pq}.$$

- Stationary points of ψ_2 satisfy for any pair of indices $(q, r), q \neq r$:

$$G_{qq}G_{qr} = G_{rr}G_{qr}$$

- Next, $d^2\psi_2 < 0 \Leftrightarrow G_{qr}^2 < (G_{qq} - G_{rr})^2$, which proves that
 - $G_{qr} = 0, \forall q \neq r$ yields a maximum
 - $G_{qq} = G_{rr}, \forall q, r$ yields a minimum
 - Other stationary points are saddle points

Quasi-algebraic algorithms

Stationary points

Procedure applied to real 3rd or 4th order tensors

- Similarly, one can look at relations characterizing local maxima of criteria Ψ_3 and Ψ_4 [COM94b]:

$$\begin{aligned}
 G_{qqq}G_{qqr} - G_{rrr}G_{qrr} &= 0, \\
 4G_{qqr}^2 + 4G_{qrr}^2 - (G_{qqq} - G_{qrr})^2 - (G_{rrr} - G_{qqr})^2 &< 0; \\
 G_{qqqq}G_{qqqr} - G_{rrrr}G_{qrrr} &= 0, \\
 4G_{qqqr}^2 + 4G_{qrrr}^2 - (G_{qqqq} - \frac{3}{2}G_{qqrr})^2 & \\
 - (G_{rrrr} - \frac{3}{2}G_{qrrr})^2 &< 0.
 \end{aligned}$$

for any pair of indices $(p, q), p \neq q$. As a conclusion, contrary to Ψ_2 in the matrix case, Ψ_r might have theoretically spurious local maxima in the tensor case, $r > 2$

Quasi-algebraic algorithms

Tensors as Linear Operators

Overview

- Linear Operator Ω acting on square matrices:

$$\mathbf{M} \longrightarrow \Omega(\mathbf{M})_{ij} = \sum_{kl} \mathcal{C}_{ik}^{j\ell} M_{kl}$$

admits eigen-matrices $\mathbf{N}(p)$, $1 \leq p \leq P^2$.

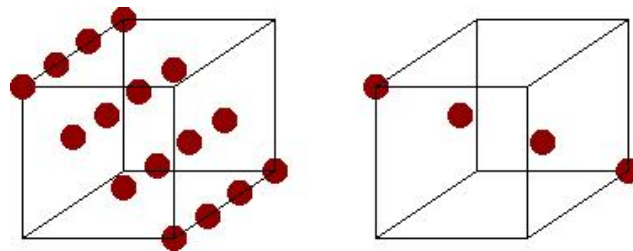
- In the absence of noise, P nonzero eigenvalues
- In practice, retain P dominant eigen-matrices \Rightarrow (i) reduced complexity P^2 , and (ii) noise reduction

Quasi-algebraic algorithms

Joint Approximate Diagonalization (JAD)

Other idea: jointly diagonalize matrix slices

Example of $4 \times 4 \times 4$ tensors



Matrix slices diagonalization \neq Tensor diagonalization

Performs less well, but computationally attractive [CS93]

Quasi-algebraic algorithms

STD (1)

One step forward: Slicing decreases the order

- Similarly, one can try to diagonalize a 4th order tensor $\mathbf{T} = [\gamma_{ijkl}]$ by jointly diagonalizing 3rd order slices $\mathbf{T}(\ell)$
- Algorithm: Each Givens rotation is obtained again by maximizing a quadratic form $\mathbf{u}^\top \mathbf{B} \mathbf{u}$
- Noise reduction possibility: replace slices by a family of 3rd order tensors forming a basis of the map $\mathbf{C}^K \rightarrow \mathbf{C}^{K \times K \times K}$ (consider the 4th order tensor as a linear map; basis obtained by SVD)

Quasi-algebraic algorithms

STD (2)

In the real case, \mathbf{B} is given as in slide 30 by:

$$\mathbf{B} = \begin{pmatrix} a_1 & 3a_4/2 \\ 3a_4/2 & 9a_2/4 + 3a_3/2 + a_1/4 \end{pmatrix}$$

with [dLdMV01]:

$$a_1 = \sum_{\ell} \gamma_{111\ell}^2 + \gamma_{222\ell}^2$$

$$a_2 = \sum_{\ell} \gamma_{112\ell}^2 + \gamma_{122\ell}^2$$

$$a_3 = \sum_{\ell} \gamma_{111\ell} \gamma_{122\ell} + \gamma_{112\ell} \gamma_{222\ell}$$

$$a_4 = \sum_{\ell} \gamma_{122\ell} \gamma_{222\ell} - \gamma_{111\ell} \gamma_{112\ell}$$

Criteria

Comparison between CoM, JAD, and STD

$$\Upsilon_{CoM2}(\mathbf{Q}) = \sum_{i=1}^P |T_{iii}|^2 = \Upsilon_{2,4}, \quad (9)$$

$$\Upsilon_{STD}(\mathbf{Q}) = \sum_{i=1}^P \sum_{j=1}^P |T_{iiij}|^2, \quad (10)$$

$$\Upsilon_{JAD}(\mathbf{Q}) = \sum_{i=1}^P \sum_{j=1}^P \sum_{k=1}^P |T_{iijk}|^2 \quad (11)$$

Different Discrimination powers:

$$\Upsilon_{CoM2}(\mathbf{Q}) \leq \Upsilon_{STD}(\mathbf{Q}) \leq \Upsilon_{JAD}(\mathbf{Q})$$

i.e. CoM2 is the best (but may be computationnally heavy, e.g. in \mathbf{C})

The End

Conclusion

- ICA is widely used, and related to approximate tensor diagonalization
- But still lack of efficient numerical algorithms

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